



Classroom Gems: Games, Ideas and Activities for Primary Humanities (History, Geography and RE)

Richard Green

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A wealth of activities for teacher to help pupils develop their abilities to understand and use key skills and concepts in the humanities

Key Features

- A rich selection of ideas, activities and games linked to key skills and concepts in primary humanities
- A brief introduction to the key skills in history, geography and RE
- Organised by subject
- Adaptable across the primary age range
- Offers a variety of theoretical and practical activities
- Many downloadable templates to appear on the web
- Plenty of cross-curricular links to inspire whole lesson ideas

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